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 ... for the target machine, and the HW can be implemented, eg on a **FPGA**, or as an ASIC. Final ... tion between the system components under **simulation**, and their **synchronization**. Further timing control mechanisms, ensured by **scheduling** policies, are considered. ...  
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F Petrot, D Hommels, A Greiner - Simulation Symposium, 1997 ... 1997 - IEEE Xplore, IEEE.org  
 ... **Emulation** of the hardware on a board, using for ex- ample an **FPGA** implementation or an ... The drawback of this approach reside in the **synchronization** mechanism that needs to communicate from the ... of the **simulation** time of a sys- tem is spend in the **scheduling** of **simulation** ...  
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 ... communication overhead and the evaluation load [3]. A great emphasis has been specially put on developing different **synchronization** strategies [4 ... Obviously, the obtained performance must be balanced by the high cost of such distributed **scheduler** in terms of **FPGA** gate ...  
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D Stiliadis, A Varma - IEEE INTERNATIONAL CONFERENCE ON ... 1996 - Citeseer  
 ... of their inherently serial nature 5). Communication and **synchronization** bottlenecks also limit the ... to four cells per cell-time, bu er them, and **schedule** the next cell for transmission. ... Programming of the **FPGA** devices on the board is accomplished through a programming bus. ...  
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GD Peterson - System on chip methodologies and design ..., 2001 - books.google.com  
 ... The limited routing available for **FPGAs**, typically results in lower utilization rates of the ... computations tpAR Time spent on parallel computations tsYNC Time spent on **synchronization** tE Frequency ... to use each of these verification technologies to best meet the **schedule** and cost ...  
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J Schneringer, G Haug, W Rosenstiel - ... and Test in Europe-Volume 1, 2003 - portal.acm.org  
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